By: Sarthak Saxena

# Job Opportunity

Entry Level Games Industry Job: Unity/C# Programmer – Torus Games

I would like to apply for this job, based on my skills meeting the requirements that are desired for the selected opportunity. I have proficient knowledge in C# and the Unity Engine and have used 3-D maths and physics successfully. I have developed a vast experience in Unity for over 3 years, and over these years I have developed a good work ethic and worked with multiple groups on many projects from start to finish. My qualifications include, a certified diploma from The Academy of Interactive Entertainment, received to display my competency in achieving tasks in both C# and C++ based projects. I have a huge passion in making games, and playing strategy games, which has provided me with many technical problem-solving skills.